

# Dennis Crothers

## PRODUCT DESIGNER

denniscrothers.com/portfolio  
denniscrothers@gmail.com  
415.378.5702

### UX Design

User Research  
Information Architecture  
Wireframing  
Prototyping  
Interaction Design  
Usability Testing  
Design Systems

### Visual Design

Branding  
Graphic Design  
Illustration  
Infographics  
Data Visualization  
Storyboarding

### Design Tools

Figma, Sketch, InVision,  
Axure RP

### Collaboration Tools

Miro, Whimsical

### Adobe Suite

Photoshop, Illustrator, InDesign

### Web Tools

Framer, Webflow

### Project Management

Jira, Trello, Asana, Slack

## Education

The College of New Jersey  
(fmr. Trenton State College)  
BFA Graphic Design, 1996  
Computer Graphics  
Specialization

**25+ years** as a full-stack designer, developing innovative strategies and solutions for digital products across Insurtech, Digital Health, Media, and Technology.

**Creative thinker** and individual contributor skilled in user experience, visual design, data visualization, branding, and marketing.

**Experienced design leader** proficient in managing creative processes, strategic planning, and building multi-disciplinary teams while providing mentorship.

**Effective communicator** with expertise in design principles, information architecture, usability, and user testing, driving cross-functional collaboration and project success.

## Career Highlights

### Dennis Crothers Design

Owner (1996 – Present)

Contract Work

- Delivered remote UX and graphic design services, specializing in journey mapping, wireframing, prototyping, and interaction design to create effective UIs.
- Developed visually compelling designs that adhered to brand guidelines and improved user satisfaction.
- Collaborated with stakeholders to define requirements, set design objectives, and craft strategic solutions tailored to user needs.
- Designed branding, visual identity, data visualization, and marketing materials.
- Partnered with diverse clients, including NetShelter, DoubleLoop, Tidepool Labs, and JiveWorld, to deliver customized design solutions meeting their unique goals.

### Coalition Inc.

Head of Design (Dec 2018 – Aug 2022)

Insurtech Security B2B SaaS

- Led product design as Coalition grew from 30 to 600+ employees in under four years. By 2022, the company served 160,000+ customers, achieved over 400% YOY revenue growth, and had a run rate GWP exceeding \$650 million.
- As the first Design hire, created UX for three platforms serving brokers, policyholders, and administrators.
- Managed all aspects of UX, including information architecture, user flow diagrams, wireframing, prototyping, high-fidelity design, and user testing.
- Built and led a cross-functional design team, including UI/UX designers, researchers, and marketing designers.
- Initiated and expanded user research, conducting moderated and unmoderated testing, and established a full-time position to manage these efforts.
- Designed for new insurance lines and markets, including Canada and the UK.
- Developed a design system and UI component library in Figma, based on Material UI, improving efficiency between designers and developers.

### MDsave

VP of Design (Jul 2015 – Mar 2018)

Digital Health B2B B2C SaaS

- First design hire, leading design for MDsave, an early-stage startup with a healthcare bundling platform that creates a marketplace for out-of-pocket costs.
- Launched new products for employers, PPOs, and providers, expanding MDsave's customer base by 700% and increasing provider partnerships.
- Transformed outdated workflows for hospital administrators and accountants with intuitive UI and automation, resulting in a 33% YOY increase in POS collections.
- Collaborated with the executive team to enhance business growth and visibility through visual storytelling and infographics for presentations and RFPs.
- Recruited and managed full-time and contract UX, visual, and marketing designers.

(Continued)

# Dennis Crothers

## PRODUCT DESIGNER

denniscrothers.com/portfolio  
denniscrothers@gmail.com  
415.378.5702

*(Career Highlights – Continued)*

### GoodGuide, UL Solutions

UX Director (May 2014 – Jul 2015)

Sustainability B2B B2C SaaS

- Led UX design for GoodGuide, a consumer advocacy product assessing health, environmental, and social performance of products and companies, and PurView, a B2B platform for measuring product supply chain sustainability.
- Created custom data visualization solutions for clients including Target, Method, CVS, and the Sustainable Apparel Coalition.
- Designed GoodGuide's first revenue-generating ad opportunity in collaboration with Target.
- Developed the 2015 Earth Day campaign for Amazon, featuring GoodGuide's recommendations.
- Integrated lean UX design cycles into product development with user interviews, iterative prototypes, and user testing.

### AOL

Principal Designer (Sep 2013 – May 2014)

Media Technology B2B SaaS

- Led user experience and visual design for multiple initiatives, shaping customer experience and developing visual language in collaboration with engineering.
- Served as principal UI designer for a publishing tool used across AOL publications, creating visual language and design specifications for platform tools and a bootstrap site.
- Directed UX and visual design for various products across the AOL network.
- Implemented Agile development processes for iterative design cycles.

### Wired.com, Condé Nast

Director of UX (Oct 2007 – Sep 2013)

Media B2C

- Managed all aspects of UI and visual design for Wired.com, including conceptualization, mockups, UI specifications, and visual guidelines.
- Utilized Agile development processes for iterative product cycles.
- Analyzed web analytics to identify traffic patterns and opportunities for improvement.
- Partnered with the sales team to create innovative sponsorship programs, generating new revenue streams.
- Collaborated with the marketing team to develop online audiences through viral marketing strategies.

### CNET Networks (now Red Ventures)

Managing Art Director (Aug 1996 – Oct 2007)

Media Technology B2C

- Directed a multi-disciplinary team for CNET.com, CNET Reviews, News.com, and Download.com, focusing on product development and marketing.
- Recruited and managed teams of designers, including visual designers, illustrators, animators, 3D modelers, copywriters, and Flash developers.
- Implemented efficient processes for creative and product development, using user-centric methodologies.
- Collaborated with partners such as MSN, ABC, CBS, TiVo, AOL, ESPN, and Best Buy to create co-branded experiences.
- Designed workflows and UI for internal tools to enhance editorial processes.